

GOVERNMENT OF INDIA  
MINISTRY OF ELECTRONICS AND INFORMATION TECHNOLOGY  
**LOK SABHA**  
**UNSTARRED QUESTION NO. 463**  
TO BE ANSWERED ON: 16.09.2020

**DEVELOPMENT OF ONLINE GAMES**

**463. SHRI MOHAMMED FAIZAL P.P.:**

Will the Minister of ELECTRONICS & INFORMATION TECHNOLOGY be pleased to state: -

- (a). whether the Government is providing any support to indigenously develop online gaming;
- (b). if so, the details thereof; and
- (c). whether the indigenous development of online game will generate employment opportunities in the country and if so, the details thereof?

**ANSWER**

THE MINISTER OF STATE FOR ELECTRONICS AND INFORMATION TECHNOLOGY  
(SHRI SANJAY DHOTRE)

(a) and (b): Yes, Sir. Hon'ble Prime Minister had launched the 'AatmaNirbhar Bharat App Innovation Challenge' on the 4<sup>th</sup> of July 2020. App Innovation challenge sought entries for 9 different categories namely Business, eLearning, Entertainment, Games, Health, News, Office and Work from Home, Others and Social. 326 entries were received under Games category. 3 Prizes for best entries amounting to a total of Rs. 45 lakhs were given to support the winners.

(c): Development of online gaming industry will create new opportunities which will generate employment opportunities in this area in the country.

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