# GOVERNMENT OF INDIA MINISTRY OF HOUSING AND URBAN AFFAIRS RAJYA SABHA UNSTARRED QUESTION NO. 3575 TO BE ANSWERED ON APRIL 03, 2023

#### CONTROL OF DISTRICT ADMINISTRATION ON PMAY(U)

#### NO. 3575. SHRI M MOHAMED ABDULLA:

#### Will the Minister of HOUSING AND URBAN AFFAIRS be pleased to state:

- (a) whether incase the district administration controls the setting up of targets for the number of houses in anurban area under PMAY-U it will avoid the problems occurring due to the ineligible beneficiaries; and
- (b) the reasons for not placing setting of urban area-wise target under the district administration control?

## ANSWER THE MINISTER OF STATE IN THE

### MINISTRY OF HOUSING AND URBAN AFFAIRS (SHRI KAUSHAL KISHORE)

(a) & (b) Land' and 'Colonization' are State subjects. Schemes related to housing in their respective areas are implemented by States/ Union Territories (UTs). However, Government of India is supplementing the efforts of States/ UTs by providing Central assistance under Pradhan Mantri Awas Yojana-Urban (PMAY-U) since June, 2015 to provide pucca houses with basic amenities to all eligible urban beneficiaries. PMAY-U is a demand driven scheme and Government of India has not fixed any target for construction of houses.

Identification of eligible beneficiaries and implementation of projects under PMAY-U is the responsibility of State/ UT Governments concerned. All State/UT Governments prepare project proposals as per demand in consonance with scheme guidelines of PMAY-U. The project proposals are approved by the State Level Sanctioning and Monitoring Committee (SLSMC) headed by the Chief Secretary of respective States/UTs before consideration by Central Sanctioning and Monitoring Committee (CSMC) for sanctioning Central Assistance.

Based on the projectproposals submitted by States/ UTs, more than 1.20 crore houses have been sanctioned as on 20.03.2023. Of the sanctioned houses, 109.40 lakh have been grounded for construction; of which 72.72 lakh are completed/ delivered to beneficiaries.